

Announcements

- 1) HW 1 Problems due today
- 2) HW 2 Up - two parts.
Webwork due Friday
Rest due Tuesday
- 3) Ford Day - tomorrow
recruitment for Ford
Kochoff Hall
Registration: noon
Presentation: 12:15

Networking: 12:45

Also at

3:00 in Business school,

Michigan Room East

Section 12.5

Lines and Planes

Lines in 2-D

You are used to thinking of a line as the graph of $y = mx + b$.

Suppose $b = 0$.

$y = mx$ is a
line through the
origin, contains
all vectors parallel
to $\langle l, m \rangle$ -

We can write these
vectors

$$\begin{aligned} & \times \langle l, m \rangle \\ & = \langle x, xm \rangle \end{aligned}$$

If we consider the
parametric function

$$f(x) = \langle x, mx \rangle,$$

the graph of the function
is just the terminal points
of the vectors $\langle x, mx \rangle$

for $x \in \mathbb{R}$. The

graph is just the
graph of a line

$$y = mx!$$

To capture

$$y = mx + b, \text{ add}$$

the vector $\langle 0, b \rangle$

to $\langle x, mx \rangle$:

we get

$$\langle x, mx + b \rangle,$$

terminal points give

the graph of $y = mx + b$.

Lines in 3-D

You cannot write a line as the graph of a function $z = f(x, y)$!

Use the parametric definition and switch the variable x to t .

Lines through $(0,0,0)$:

Any such line contains
a vector $v = \langle x_0, y_0, z_0 \rangle$.

Again, the line is formed
by taking terminal points
of scalar multiples of v .

Example 1: If l is a line through the origin in \mathbb{R}^3 and contains the point $(-3, 0, 5)$, the vector $\langle -3, 0, 5 \rangle$ is on the line.

The graph l is determined by terminal points of your function

$$f(t) = t \langle -3, 0, 5 \rangle$$

If the line goes through
the point (x_1, y_1, z_1) ,
just add the vector
 $\langle x_1, y_1, z_1 \rangle$ to
 $t \langle x_0, y_0, z_0 \rangle$ to get

$$f(t) = t \langle x_0, y_0, z_0 \rangle + \langle x_1, y_1, z_1 \rangle$$

The graph is all terminal
points of the vectors $f(t)$
for $t \in \mathbb{R}$.

IF the line determined
by the direction of
the vector $\langle -3, 0, 5 \rangle$
contains the point $(4, 10, \pi)$,
we write the equation as

$$f(t) = t \langle -3, 0, 5 \rangle + \langle 4, 10, \pi \rangle$$

Other Equations

(parametric and symmetric)

The generic equation for a line in 3-D with direction determined by the vector $d = \langle x_0, y_0, z_0 \rangle$ and passing through (x_1, y_1, z_1) is

$$f(t) = t \langle x_0, y_0, z_0 \rangle + \langle x_1, y_1, z_1 \rangle$$

The equation

$$f(t) = t \langle x_0, y_0, z_0 \rangle + \langle x_1, y_1, z_1 \rangle$$

is called the **vector equation** for the line l it represents.

We can easily rewrite this in **parametric form**:

$$f(t) = \langle x_1 + tx_0, y_1 + ty_0, z_1 + tz_0 \rangle$$

The **symmetric form** of the line recovers a formula in x , y , and z - but it needs two equalities!

Write the parametric form and set equal to $\langle x, y, z \rangle$.

$$\langle x, y, z \rangle$$

$$= \langle x_1 + tx_0, y_1 + ty_0, z_1 + tz_0 \rangle$$

Equate coordinates, solve for t !

We get

$$t = \frac{x - x_1}{x_0} \quad (x_0 \neq 0)$$

$$= \frac{y - y_1}{y_0} \quad (y_0 \neq 0)$$

$$= \frac{z - z_1}{z_0} \quad (z_0 \neq 0)$$

If either $x_0, y_0,$ or z_0 is zero,

we get (respectively)

$$x = x_1, \quad y = y_1, \quad z = z_1.$$

If $x_0, y_0, z_0 \neq 0$,

the **Symmetric equations**

of the line are given by

$$\frac{x-x_1}{x_0} = \frac{y-y_1}{y_0} = \frac{z-z_1}{z_0}$$

Example 2: Consider the
line

$$f(t) = t \langle -1, 8, 15 \rangle + \langle 2, 1, 6 \rangle.$$

Find the parametric and
Symmetric forms for the line.

parametric:

$$f(t) = \langle 2 - t, 1 + 8t, 6 + 15t \rangle.$$

Symmetric Equations:

$$\frac{x-2}{-1} = \frac{y-1}{8} = \frac{z-6}{15}, \text{ so}$$

$$2-x = \frac{y-1}{8} = \frac{z-6}{15}$$

Parallel, Intersecting, and Skew Lines

In 2-D, lines either intersect or are parallel.

In 3-D, if two lines don't intersect, it doesn't mean that they are parallel! If the two lines lie on the same plane, **then** they are either intersecting or parallel.

If two lines on the same plane, and they don't intersect, then

the vectors that determine their direction should be parallel.

Example 3: Determine whether
the lines

$$f(t) = \langle 2 + 5t, 3 - t, 11 + 16t \rangle$$

and

$$g(t) = \langle -1 + 10t, 15 - 2t, 32t \rangle$$

are parallel or not.

$$f(t) = t \langle 5, -1, 16 \rangle + \langle 2, 3, 11 \rangle$$

$$g(t) = t \langle 10, -2, 32 \rangle + \langle -1, 15, 0 \rangle.$$

Since the direction
vectors

$\langle 5, -1, 16 \rangle$ and

$\langle 10, -2, 32 \rangle$ are

parallel, the lines

are parallel.

Observation: if two lines

are parallel, we can take
their direction vectors to
be identical:

$$f(t) = \langle 2, 0, 1 \rangle t$$

$$g(t) = \langle 16, 0, 8 \rangle t$$

$$= \langle 2, 0, 1 \rangle 8t$$

Redefine g as

$$g(s) = \langle 2, 0, 1 \rangle s$$

with $8t$.

If two lines are **not** parallel, then they either intersect or they don't. Two non-parallel, non-intersecting lines will be called **skew**.

Example 4: Determine

whether the lines

$$f(t) = \langle t+5, 2t-6, 8t+3 \rangle$$

and

$$g(t) = \langle 8t-2, t+1, 17t \rangle$$

are intersecting, parallel, or

skew.

Direction vector for f : $\langle 1, 2, 8 \rangle$

Direction vector for g : $\langle 8, 1, 17 \rangle$

These vectors are not parallel,
so the lines are not
parallel. To tell if
they are intersecting or skew,
replace t with s in
the equation for g .

$$g(s) = \langle 8s - 2, s + 1, 17s \rangle.$$

Set equal to

$$f(t) = \langle t + 5, 2t - 6, 8t + 3 \rangle.$$

X-coordinate

$$8s - 2 = t + 5, \text{ so}$$

$$t = 8s - 7$$

Plug this into y-coordinate

$$s + 1 = 2t - 6$$

$$= 2(8s - 7) - 6$$

$$= 16s - 20.$$

Solving for s ,

$$15s = 21,$$

$$s = \frac{7}{5}$$

If $s = 7/5$, then

$$t = 8s - 7$$

$$= 21/5$$

Plug these numbers into the
z-coordinates

$$\text{for } f: 8(21/5) + 3$$

$$= 183/5$$

$$\text{for } g: 17(7/5) = \frac{119}{5}$$

Since $183/5 \neq 119/5$,

the lines are skew.

If these two numbers

had been equal, the

lines would have intersected.

Planes

Any 3 (non-collinear) points
determine a plane!

In 2-D, there is only
one plane! In 3-D,
there are infinitely many.

Easiest: Coordinate planes

analogous of the coordinate axes in 2-D:

in 2-D, the y-axis is $x=0$,

the x-axis is $y=0$.

in 3-D, $x=0$ is an

equation that is satisfied

by any point $(0, y, z)$.

these points make up a plane!

Similarly, the other
coordinate planes are

$y=0$ (all points $(x, 0, z)$) and

$z=0$ (all points $(x, y, 0)$).

Look at $z=0$.

Rewrite using vectors
and the dot product!

$$0 = \langle x, y, z \rangle \cdot \langle 0, 0, 1 \rangle$$
$$= z \quad \checkmark$$

So if $\langle x, y, z \rangle$ is a
vector on the plane, it
is orthogonal to
 $\langle 0, 0, 1 \rangle$.

Given a vector

$$n = \langle A, B, C \rangle \text{ that}$$

is nonzero, it determines

a line through the origin

(1-dimensional). There

are 3 dimensions in \mathbb{R}^3 ,

so to make up the rest,

take all vectors $\langle x, y, z \rangle$

orthogonal to $\langle A, B, C \rangle$:

this gives a plane through

the origin!

The equation for
the plane is then
all points (x, y, z)
such that

$$0 = \langle A, B, C \rangle \cdot \langle x, y, z \rangle \\ = Ax + By + Cz$$

If the plane passes through
 (x_0, y_0, z_0) , the equation becomes

$$0 = \langle A, B, C \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle$$

Example 5: Find the
equation of the plane

orthogonal to

$\langle -2, 6, 4 \rangle$ passing

through $(-8, -1, -e)$

Equation:

$$\langle -2, 6, 4 \rangle \cdot \langle x+8, y+1, z+e \rangle = 0$$